

Phobias - Mvrmt 2

Page 3

Measures 5-8

16 Counts

Wind Players - To spots in 12 Counts
Hold 4 counts - pick up rain sticks

Guard - Transition as needed in order to keep guard on the field at all times. G1 needs to transition back onto the field to be in place for flute solo at Measure 13.

Drumline - To spots in 16 counts; use first 2 steps to turn right and face backfield.

P P

P P

Z Z S S B B B B
Z1 S1 S2 B1 B2 B3 B4

P P P
F1

G P P
G1

N H T H M R M U U E U T I G G F C A A S T F F C A G A A E C T G
N1 H1 T5 H2 M2 R1 G4 U1 U2 E1 U3 T6 G2 U4 T2 G3 U5 G6 F5 C5 A5 T4 F5 F4 C1 A2 C8 A1 A4 E2 C4 T1 C7

Director Viewpoint

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Page 4

Measures 9-12

16 Counts

Wind Players - Be near to these spots in 16 Counts

****Stagger leaving the sideline with the rainsticks. Those who move further away need to leave the SL first, those closer, leave later. Use judgement from staff when setting this.

Percussion - To Spots in 12 Counts; Hold 4 Counts

Guard - Continue transition as needed for smooth flow of color

****Wind Players - The ultimate goal is to be in your spots on Page 6. The scatter moves are only suggested spots and do not need to be exact. As you move and use rainsticks be aware of your surroundings and who's around you and where they're going as well as where you are going.

*****No one in the wind line is at any point to come in front of the flute/guard solists!!!!

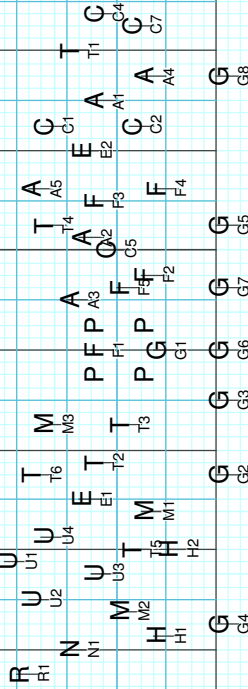
P

P

Z S B B
Z1 S1 S2 B1 E2 B3 B4

5 30 35 40 45 50 55 60 65 70 75 80 85 90 95 100

5 30 35 40 45 50 55 60 65 70 75 80 85 90 95 100



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Page 7

Measures 22-25

16 Counts

Winds & Guard - To spots in 16 Counts

Wind players will be facing backfield

Percussion - Hold in these positions for 16 Counts facing backfield

P

P

Z_{Z1} S_{S1} S_{S2} B_{B1} B_{B2} B_{B3} B_{B4}

R_{R1} U_{U3} U_{U4} U_{U1} U_{U2}

N_{N1} E_{E1} E_{E2} M_{M1} M_{M2} A_{A1} A_{A3} A_{A5} A_{A4} A_{A2} C_{C1}

H_{H1}

G_{G4}

T_{T1} T_{T2} T_{T3} T_{T4} T_{T5} F_{F1} F_{F2} F_{F3} F_{F4} F_{F5} G_{G3}

30 35 40 45 50 45 40 35 30 25 20 15 10 5 0

30 35 40 45 50 45 40 35 30 25 20 15 10 5 0

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Page 8

Measures 26-33

32 Counts

Winds & Percussion - To spots in 12 Counts, continuing to face backfield.

Turn 4 Counts to your left to face the front of the field.

Hold for 12 Counts

Turn 4 Counts to your left to face the back of the field

*****Horn soloist - Stay in this position after the solo and play from here.

Guard - To spots in 12 Counts, facing whichever direction the work and the guard coach deem most effective.

Hold for 20 Counts

P

P

Z_{Z1} S_{S1} S_{S2} B_{B1} B_{B2} B_{B3} B_{B4}

U_{U4} U_{U3} U_{U1} U_{U2}

R_{R1} A_{A5} A_{A3} A_{A1} A_{A2} A_{A4}

F_{F1} F_{F2} F_{F3} F_{F4} F_{F5} F_{F6} F_{F7} F_{F8}

H_{H1} M_{M1} M_{M2} M_{M3}

T_{T1} T_{T2} T_{T3} T_{T4} T_{T5} T_{T6} T_{T7} T_{T8}

G_{G2} G_{G3} G_{G4} G_{G1} G_{G5} G_{G6} G_{G7} G_{G8}

30 35 40 45 50 55 60 65 70 75 80 85 90 95 100

30 35 40 45 50 55 60 65 70 75 80 85 90 95 100

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Page 9

Measures 34-40

28 Counts

Winds & Percussion - To spots in 16 Counts facing backfield

Hold 8 Counts

Pick up rainsticks 4 counts during Measure 40

Guard - To spots in 16 Counts with movement as dictated by your work. There isn't a lot of movement here for you to feature potential layered work or soloist type material.

Horn Soloist - You will come to the box, doing some dance moves to indicate your happiness to see others coming back towards you to join you. (Perhaps Gene can help with choreographing a bit for this.) Once the soloist gets to the box, they will pull a rainstick out. In measure 38, the horn soloist will use the rainstick before any of the rest of the wind line will pick up and use their rainsticks.

P P

P P

B B B B
B1 B2 B3 B4
Z S S S
Z1 S1 S2

G G6

G G2

G G8

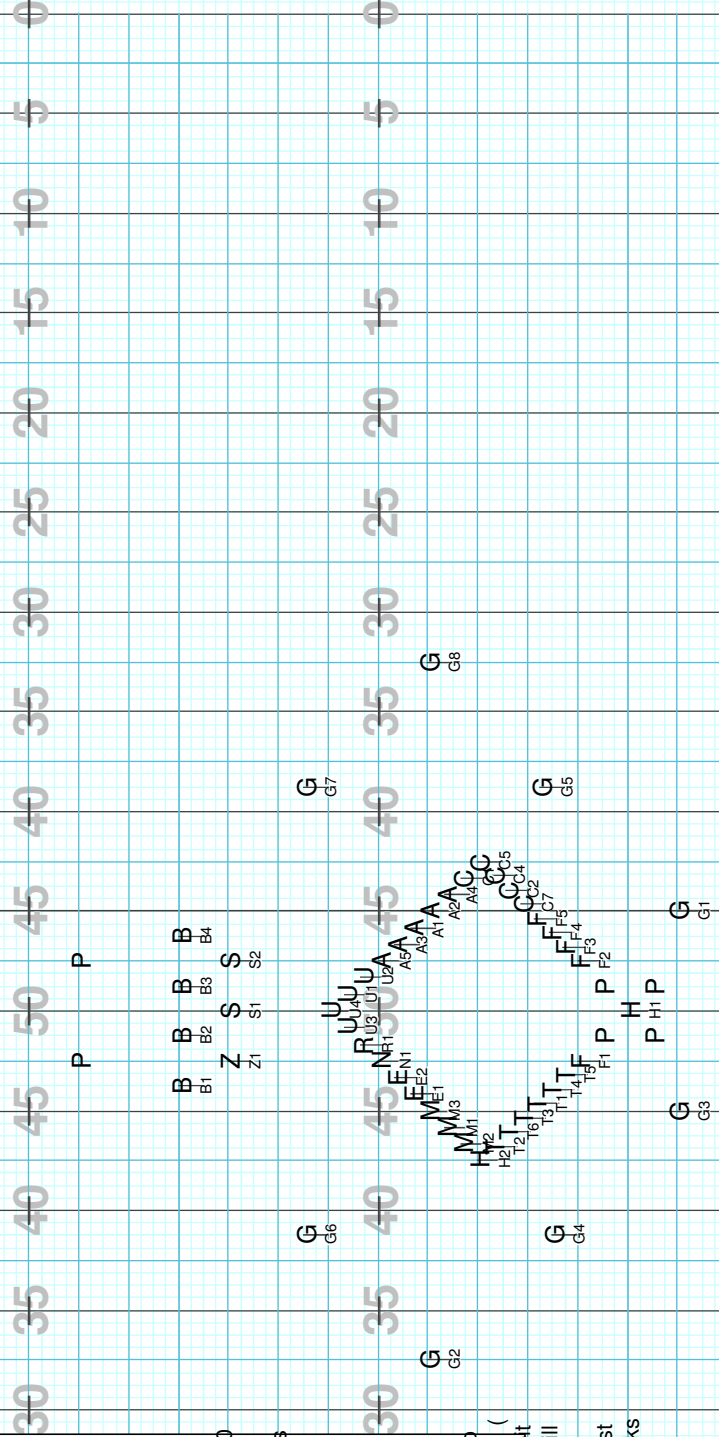
G G7

G G4

G G5

G G3

G G1



Director Viewpoint

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Page 10

Measures 41-42

8 Counts

Everyone to spots in 8 Counts

****G2 - you will begin making your way to the front sideline for equipment change.

G4-G8 - These are only suggested spots in order to help you reach the spots in set 11. Feel free to adjust your movement the last 24 counts of the movement to get into your spots by the end of the piece.

Director Viewpoint

